
hrCMS Documentation

Release 0

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This is a stable for daily use in development.

A collection of awesome Django libraries, resources and shiny things. Full featured framework for building everything based on Django, FeinCMS, Horizon, Oscar and tons of another apps.

Don't waste your time searching stable solution for daily problems.

CHAPTER 1

Django-Leonardo

A collection of awesome Django libraries, resources and shiny things. Full featured framework for building everything based on Django, FeinCMS, Horizon, Oscar and tons of another apps.

1.1 Why

Python and Django communities are dynamic. Django is best framework for building web applications with tons apps, which provide additional futures. If you want make new web site really quick you must spend a lot of time for searching right libraries, integrating and configuring. Leonardo provide new module system which makes this much more easier than before. Leonardo solves cms, graph domains and provide stable core for easy extending and building whatever.

1.2 How it works

Leonardo loads all modules and gather their stuff. Extending is provided via consistent API which mirror settings of libraries and applications on which is based. Leonardo merge all keys securely without duplicities.

Last thing in setup process is loading all stuff from `local_settings`.

These provide new features for us

- no app settings required
- one `manage.py` etc..
- app dependencies:

```
apps = [
    'leonardo_bootswatch',
    'leonardo_analytics', # this can be defined in other applications
]
```

- autoinclude (Leonardo adds all Leonardo Modules to `INSTALLED_APPS`)

CHAPTER 2

Installation

2.1 Installation

Installation Leonardo depend's on your case. See some examples

Via PIP

```
pip install django-leonardo  
# or latest  
  
pip install git+https://github.com/django-leonardo/django-leonardo@develop  
→#egg=leonardo
```

WGET one-liner

```
wget -O install_leonardo.sh https://github.com/django-leonardo/django-leonardo/raw/  
→develop/contrib/scripts/install_leonardo.sh && sh install_leonardo.sh
```

Command by command

```
virtualenv -p /usr/bin/python2.7 leonardo_venv  
cd leonardo_venv  
. $PWD/bin/activate  
  
pip install -e git+https://github.com/django-leonardo/django-leonardo@develop  
→#egg=django-leonardo  
pip install -r $PWD/src/django-leonardo/requirements.txt  
django-admin startproject --template=https://github.com/django-leonardo/site-template/  
→archive/master.zip myproject  
  
export PYTHONPATH=$PWD/myproject  
cd myproject
```

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```
python manage.py makemigrations --noinput
python manage.py migrate --noinput
python manage.py bootstrap_site --url=http://raw.githubusercontent.com/django-
→leonardo/django-leonardo/develop/contrib/bootstrap/demo.yaml

echo "from django.contrib.auth.models import User; User.objects.create_superuser('root'
→', 'mail@leonardo.cz', 'admin')" | python manage.py shell

python manage.py runserver 0.0.0.0:80
```

Using salt

With configured Salt use our Formula write your pillars and run

```
salt-call state.sls leonardo
```

2.1.1 Bundles

Leonardo defines a group of bundles that can be used to install Leonardo and the dependencies for a given feature.

You can specify these in your requirements or on the pip command-line by using brackets. Multiple bundles can be specified by separating them by commas.

For all Leonardo modules continue to <https://github.com/leonardo-modules>

```
$ pip install "django-leonardo[web]"
$ pip install "django-leonardo[web,nav,media,eshop]"
```

The following bundles are available:

CMS

- django-leonardo[blog] - ElephantBlog integration
- django-leonardo[folio] - Portfolio with translations
- django-leonardo[multisite] - Leonardo multi sites
- django-leonardo[forms] - Form Designer and Remote Forms
- django-leonardo[links] - Links
- django-leonardo[pagepermissions] - Page Permissions

Background Jobs

- django-leonardo[celery] - Celery Workers for background Jobs

Admin

- django-leonardo[admin] - Django Admin for Leonardo CMS

Auth

- django-leonardo[auth] - All auth
- django-leonardo[saml] - SAML auth backend

WYSIWYG Editors

- django-leonardo[redactor] - Redactor
- django-leonardo[summernote] - SummerNote

Themes

- django-leonardo[themes] - Leonardo themes [Bootstrap, AdminLTE]
- django-leonardo[adminlte] - AdminLTE theme

Ecommerce

- django-leonardo[store] - Django-Oscar integration
- django-leonardo[stores] - Django-Oscar Stores
- django-leonardo[cod] - Django-Oscar Cash On Delivery Payment Method

Common

- django-leonardo[sentry] - Raven integration with end-user friendly error page
- django-leonardo[static] - AngularJS, React, BootStrap, D3.js, ..
- django-leonardo[debug] - Debug toolbar
- django-leonardo[tests] - Tools for testing
- django-leonardo[redis] - Redis dep

2.2 Development Environment

Simplest way is using our SaltStack Formula where you can comfortably specify sources for leonardo with plugins.

2.2.1 Prerequisites

Prerequisites are installed on Ubuntu 12.04 LTS or Raspian Wheezy 7.0 with:

```
$ sudo apt-get install python-pip python-dev python-setuptools git python-virtualenv
  libtiff5-dev libjpeg8-dev zlib1g-dev \
  libfreetype6-dev liblcms2-dev libwebp-dev tcl8.6-dev tk8.6-dev python-tk
```

Prerequisites are installed on Ubuntu 14.04 LTS with:

```
$ sudo apt-get install python-pip python-dev python-setuptools git python-virtualenv  
libtiff5-dev libjpeg8-dev zlib1g-dev \  
libfreetype6-dev liblcms2-dev libwebp-dev tcl8.6-dev tk8.6-dev python-tk
```

Prerequisites are installed on Fedora 20 with:

```
$ sudo yum install python-pip python-dev python-setuptools git python-virtualenv  
libtiff-devel libjpeg-devel libzip-devel freetype-devel \  
lcms2-devel libwebp-devel tcl-devel tk-devel
```

Note: If you have problems with installation, please see SaltStack Formula where are all steps of installation.

usually after successfully installed prerequisites you can start with Leonardo

```
virtualenv -p /usr/bin/python2.7 /srv/leonardo/sites/mysite  
  
git clone https://github.com/django-leonardo/django-leonardo.git -b develop /srv/  
leonardo/sites/mysite/leonardo  
  
vim /srv/leonardo/sites/mysite/local_settings.py
```

put your config to local_settings.py:

```
# -*- coding: utf-8 -*-  
  
from __future__ import absolute_import  
  
import sys  
from os.path import join, dirname, abspath, normpath  
  
DATABASES = {  
    'default': {  
        'ENGINE': 'django.db.backends.postgresql_psycopg2',  
        'HOST': '127.0.0.1',  
        'NAME': 'leonardo_mysite',  
        'PASSWORD': 'mysite_password',  
        'USER': 'leonardo_mysite'  
    }  
}  
  
CACHES = {  
    'default': {  
        'BACKEND': 'django.core.cache.backends.memcached.MemcachedCache',  
        'LOCATION': '127.0.0.1:11211',  
        'TIMEOUT': 120,  
        'KEY_PREFIX': 'CACHE_MYSITE'  
    }  
}  
  
SECRET_KEY = 'my_secret_key'  
  
DEBUG = True  
  
MEDIA_ROOT = '/srv/leonardo/sites/mysite/media/'  
STATIC_ROOT = '/srv/leonardo/sites/mysite/static/'
```

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```

TIME_ZONE = 'Europe/Prague'

LANGUAGE_CODE = 'en'

# your app here
APPS = [
    'blog',
    'forms',
    'news'
]

LOGGING = {
    'version': 1,
    'disable_existing_loggers': False,
    'root': {
        'level': 'WARNING',
        'handlers': ['file'],
    },
    'filters': {
        'require_debug_false': {
            '()': 'django.utils.log.RequireDebugFalse'
        }
    },
    'formatters': {
        'verbose': {
            'format': "[%(asctime)s] %(levelname)s [%(name)s:%(lineno)s] %(message)s"
        },
        'datefmt': "%d/%b/%Y %H:%M:%S"
    },
    'simple': {
        'format': '%(levelname)s %(message)s'
    },
},
'handlers': {
    'console': {
        'level': 'DEBUG',
        'class': 'logging.StreamHandler',
        'formatter': 'verbose'
    },
    'file': {
        'level': 'DEBUG',
        'class': 'logging.FileHandler',
        'filename': '/srv/leonardo/sites/mysite/leonardo_server.log',
        'formatter': 'verbose'
    },
    'mail_admins': {
        'level': 'ERROR',
        'filters': ['require_debug_false'],
        'class': 'django.utils.log.AdminEmailHandler',
        'formatter': 'simple',
    },
},
'loggers': {
    'django.request': {
        'handlers': ['mail_admins', 'file'],
        'level': 'DEBUG',
    }
}

```

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```
        'propagate': True,
    },
}
```

Run

There are several options which you can use, see contrib directory in the repo <https://github.com/django-leonardo/django-leonardo/tree/master/contrib>

Django runserver

```
python /srv/leonardo/sites/mysite/leonardo/contrib/django/manage.py runserver 0.0.0.0
→:80
```

Tornado

```
python /srv/leonardo/sites/mysite/leonardo/contrib/tornado/server
```

2.3 Leonardo in Production

Leonardo in production is standard Django application. We use Gunicorn under Supervisor with Nginx proxy.

2.3.1 Supervisor

```
[program:leonardo_demo]
command=/srv/leonardo/sites/demo/leonardo/contrib/gunicorn/server
stdout_logfile=/srv/leonardo/sites/demo/logs/access.log
stderr_logfile=/srv/leonardo/sites/demo/error.log
user=leonardo
autostart=true
autorestart=true
```

2.3.2 Gunicorn

```
#!/bin/bash

NAME="leonardo_demo"
DJANGODIR=/srv/leonardo/sites/demo
USER=leonardo
GROUP=leonardo
NUM_WORKERS=3
DJANGO_SETTINGS_MODULE=leonardo.settings
DJANGO_WSGI_MODULE=wsgi

echo "Starting $NAME as `whoami`"

# Activate the virtual environment
cd $DJANGODIR
```

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```

source /srv/leonardo/sites/demo/bin/activate
export DJANGO_SETTINGS_MODULE=$DJANGO_SETTINGS_MODULE
export PYTHONPATH=$DJANGODIR:$PYTHONPATH

# Start your Django Unicorn
# Programs meant to be run under supervisor should not daemonize themselves (do not
# →use --daemon)
exec gunicorn ${DJANGO_WSGI_MODULE}:application \
    --name $NAME \
    --workers $NUM_WORKERS \
    --user=$USER --group=$GROUP \
    --log-level=debug \
    --bind=0.0.0.0:9754

```

for Tornado see [Github page](#)

2.3.3 Nginx

```

upstream leonardo_server_leonardo_demo {
    server localhost:9754 fail_timeout=0;
}

server {
    listen 80;

    server_name demo.cms.robotice.cz;

    client_max_body_size 20M;

    access_log  /var/log/nginx/demo-access;
    error_log   /var/log/nginx/demo-error;

    keepalive_timeout 5;

    gzip on;
    gzip_min_length 1100;
    gzip_buffers 4 32k;
    gzip_types    text/plain application/x-javascript text/xml text/css;
    gzip_vary on;

    location / {
        proxy_set_header X-Forwarded-For $proxy_add_x_forwarded_for;
        proxy_set_header Host $http_host;
        proxy_redirect off;

        if (!-f $request_filename) {
            proxy_pass http://leonardo_server_leonardo_demo;
            break;
        }
    }

    location /static {
        autoindex on;
        alias /srv/leonardo/sites/demo/static;
        expires 30d;
    }
}

```

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```

}

location /media {
    autoindex on;
    alias /srv/leonardo/sites/demo/media;
    expires 30d;
}

}

```

2.4 Bootstrap site

We don't repeat yourself and for really quick start with new site we provide simple API called Bootstrap which has simple format in yaml or json and may have contains basic stuff for your site:

```

auth.User:
    admin:
        password: root
        mail: root@admin.cz
web.Page:
    QuickStart:
        title: Quickstart
        slug: quickstart
        override_url: /
        featured: false
        theme: __first__
        in_navigation: true
        active: true
        color_scheme: __first__
        content:
            header:
                web.SiteHeadingWidget:
                    attrs:
                        site_title: Leonardo Site
                        content_theme: navbar
                        base_theme: default
                    dimensions:
                        md: 2
            web.TreeNavigationWidget:
                attrs:
                    depth: 2
                    content_theme: navbar
                    base_theme: default
                dimensions:
                    md: 6
            web.UserLoginWidget:
                attrs:
                    inline: true
                    type: 2
                    content_theme: navbar
                    base_theme: default
                dimensions:
                    md: 4
elephantblog.Entry:

```

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```

Test:
    title: Test
    slug: test
    author:
        type: auth.User
        pk: 1
    content:
        main:
            elephantblog.HtmlTextWidget:
                attrs:
                    text: Hello world !
                    content_theme: default
                    base_theme: default
                dimensions:
                    md: 2

```

From local source

```
python manage.py bootstrap_site --name=demo.yaml
```

This mechanismus is really simple without any magic features. Just define your model entyties with some parameters. For FeinCMS models is there field called `content` which is dictionary of content regions like `col3` with some Widgets.

From remote host

```
python manage.py bootstrap_site --url=http://raw.githubusercontent.com/django-leonardo/django-leonardo/develop/contrib/bootstrap/demo.yaml
```

2.5 Salt Installation

if your infrastucutre is managed by Salt use and contribute to our Salt Formula

<https://github.com/django-leonardo/salt-formula-leonardo>

2.5.1 Sample pillar

```

leonardo:
    server:
        enabled: true
    app:
        example_app:
            site_name: 'My awesome site'
            enabled: true
            development: true
            workers: 3
            bind:
                address: 0.0.0.0
                port: 9754
                protocol: tcp
            source:
                type: 'git'
                address: 'git@repo1.robotice.cz:python-apps/leonardo.git'

```

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```
rev: 'master'
secret_key: 'y5m^_ak6+5(f.m^_ak6+5(f.m^_ak6+5(f.'
database:
    engine: 'postgresql'
    host: '127.0.0.1'
    name: 'leonardo'
    password: 'db-pwd'
    user: 'leonardo'
mail:
    host: 'mail.domain.com'
    password: 'mail-pwd'
    user: 'mail-user'
admins:
    mail@majklk.cz:
        name: majklk
    mail@newt.cz: {}
managers:
    mail@majklk.cz:
        name: majklk
    mail@newt.cz:
        name: newt
plugin:
    eshop: {}
    static: {}
    sentry: {}
my_site:
    site: true
blog:
    source:
        engine: 'git'
        address: 'git+https://github.com/django-leonardo/leonardo-module-blog'.
↳git#egg=leonardo_module_blog'
languages:
    en:
        default: true
    cs: {}
    de: {}
```

CHAPTER 3

Configuration

3.1 Leonardo Configuration

Leonardo is Django powered. All important settings is related with standard Django settings, but is there some leonardo specific configuration.

3.1.1 Configure files

- local_settings in your PYTHONPATH for all stuff
- or your_site/local/settings.py

Note: leonardo_site must be in the PYTHONPATH

```
SITE_ID = 1
SITE_NAME = 'leonardo'
# or full domain
SITE_DOMAIN = 'www.leonardo.cz'

LANGUAGE_CODE = 'en'

RAVEN_CONFIG = {}
```

Note: Leonardo finds and includes all modules which has descriptor(leonardo modules).

if you want you can specify your custom APPS:

```
APPS = [
    'blog',
```

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```
'eshop',
'leonardo_site', # our app
]
```

Leonardo template <https://github.com/django-leonardo/site-template>

```
manage.py makemigrations --noinput
manage.py migrate --noinput
manage.py sync_all
```

3.1.2 Change admin site name

```
SITE_HEADER = "Leonardo administration"

SITE_TITLE = "Leonardo site admin"
```

3.1.3 Apps, modules, themes ..

Leonardo has own specific app/module system. This system is same as Django, but provide some improvements, which makes time for installing and configuring new app shorter

```
APPS = ['leonardo']

# is same as

INSTALLED_APPS = ['leonardo']
```

But if configured via APPS, Leonardo tries find default configuration in main descriptor of module. Descriptor may contains many various properties, which is safely merge into main settings. For full description see [modules](#).

3.1.4 Leonardo

```
LEONARDO_MODULE_AUTO_INCLUDE = True
```

This option says please do not auto include leonardo modules.

```
LEONARDO_MEMOIZED = True
```

If set False is disabled any content cache.

For disable System Module which provide untested and unsecure features.

```
LEONARDO_SYSTEM_MODULE = True
```

3.1.5 Frontend Edit

```
LEONARDO_FRONTEND_EDITING = True
```

3.1.6 Horizon

Horizon has own urls finder, which provide capabilities for defining dashboards, panels.. in default state is included in main leonardo's urls, but you can turn off, but you must map external app to any Page which provide horizon namespace.

```
HORIZON_ENABLED = False
```

Note: Before this, please add external app Horizon to any Page, because may broke admin.

3.2 Live configuration

Live configuration is based on django-constance with few improvements.

- basic grouping via CONSTANCE_CONFIG_GROUPS which makes tabs for django admin
- access to config keys from standard django settings
- really live settings, set every value to django settings and respect the default value from them

```
class Default(object):

    optgroup = 'GA'

    apps = [
        'analytical',
        'leonardo_module_analytics',
    ]

    config = {
        'GOOGLE_ANALYTICS_PROPERTY_ID': ('xx-xxx-x', _('Google Site identifier')),
        'GOOGLE_ANALYTICS_SITE_SPEED': (False, _('analyze page speed')),
        'GOOGLE_ANALYTICS_ANONYMIZE_IP': (False, _('anonymize ip')),
    }

default = Default()
```

Note: Please be sure about keys in config, all is merged into one big dictionary which is used. Last wins.

All config keys will be namespaced under GA and available from standard django settings:

```
from django.conf import settings

settings.GOOGLE_ANALYTICS_PROPERTY_ID
-> xx-xxx-x
```

Warning: This may not work on some special environments like a sqlite. For stable usage in modules we recommend using via constance see below.

3.2.1 Backends

In default state is used database backend but redis is recommended.

Redis

installing via leonardo extras

```
pip install django-leonardo[redis]
```

set your configuration

```
APPS = ['constance.backends.redisd']

CONSTANCE_BACKEND = 'constance.backends.redisd.RedisBackend'

CONSTANCE_REDIS_CONNECTION = {
    'host': 'localhost',
    'port': 6379,
    'db': 0,
}
```

optionaly

```
CONSTANCE_REDIS_PREFIX = 'constance:myproject:'
```

for more configuration choices visit <http://django-constance.readthedocs.org/en/latest/backends.html>

3.2.2 Using in your code

```
from django.conf import settings

if settings.THE_ANSWER == 42:
    answer_the_question()
```

of via constance module

```
from constance import config

if config.THE_ANSWER == 42:
    answer_the_question()
```

3.3 Storage / Media

In this time we have good integration of Django-Filer, which provides good base for us.

We support for standard scenarious:

- make, upload, delete, move folders and files
- import files (scan) into concrete folder via admin or command
- basic media entities

3.3.1 Configuration

put your configuration into your `local_settings.py`, these is defaults, you can also update only one concrete field, but you must import default from `leonardo.module.media.settings`

```
FILER_ENABLE_PERMISSIONS = True

FILER_STORAGES = {
    'public': {
        'main': {
            'ENGINE': 'filer.storage.PublicFileSystemStorage',
            'OPTIONS': {
                'location': '/path/to/media/filer',
                'base_url': '/smedia/filer/',
            },
            'UPLOAD_TO': 'filer.utils.generate_filename.randomized',
            'UPLOAD_TO_PREFIX': 'filer_public',
        },
        'thumbnails': {
            'ENGINE': 'filer.storage.PublicFileSystemStorage',
            'OPTIONS': {
                'location': '/path/to/media/filer_thumbnails',
                'base_url': '/smedia/filer_thumbnails/',
            },
        },
    },
    'private': {
        'main': {
            'ENGINE': 'filer.storage.PrivateFileSystemStorage',
            'OPTIONS': {
                'location': '/path/to/smedia/filer',
                'base_url': '/smedia/filer/',
            },
            'UPLOAD_TO': 'filer.utils.generate_filename.randomized',
            'UPLOAD_TO_PREFIX': 'filer_public',
        },
        'thumbnails': {
            'ENGINE': 'filer.storage.PrivateFileSystemStorage',
            'OPTIONS': {
                'location': '/path/to/smedia/filer_thumbnails',
                'base_url': '/smedia/filer_thumbnails/',
            },
        },
    },
}
```

3.3.2 Imports

```
manage.py import_files --path=/tmp/assets/images
manage.py import_files --path=/tmp/assets/news --folder=images
```

Note: via admin we support only relative(MEDIA_ROOT) scan

3.4 Migrations

Leonardo itself does not come with any migrations. It does not have to: Its core models haven't changed for several versions now. This does not mean migrations aren't supported. You are free to use either Django's builtin migrations support, or also South if you're stuck with Django versions older than 1.7.

3.4.1 Django's builtin migrations

- Create a new folder in your app with an empty `__init__.py` inside.
- Add the following configuration to your `settings.py`:

```
MIGRATION_MODULES = {
    'web': 'leonardo_site.migrations',
}
```

```
python manage.py makemigrations --noinput
python manage.py migrate --noinput
```

If you have database already created, redirect your migration and create empty migrations add this to your `settings.py`

```
MIGRATION_MODULES = {
    'web': 'leonardo_site.migrations',
}
```

create empty migrations to new path

```
python manage.py makemigrations --empty web
```

For big apps we recommend separation of migrations per module, like this:

```
MIGRATION_MODULES = {
    'web': 'leonardo_site.migrations.web',
}
```

If you changed `LANGUAGES` Django check new migrations, which changed choices on translation of media models. For these purposes we recommend redirect affected apps:

```
MIGRATION_MODULES = {
    'web': 'leonardo_site.migrations.web',
    'media': 'leonardo_site.migrations.media',
}
```

Note: Don't forget to create corresponding directories.

You can also redirect migrations from any leonardo module. Just use `MIGRATION_MODULES` in the module descriptor something like this:

```
LEONARDO_MIGRATION_MODULES = {
    'web': 'my_module.migrations.web',
```

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```
'media': 'my_module.migrations.media',
}
```

With this, leonardo supports changing default location `leonardo_site` as project module.

3.5 Languages

For settings Languages follow standard Django settings like this:

```
LANGUAGE_CODE = 'en'

LANGUAGES = (
    ('en', 'EN'),
    ('cs', 'CS'),
)
```

This is default settings which specify English as default Language

Note: location of these settings is `local_settings.py` or your Site settings file

for switching to Czech as default redefine:

```
LANGUAGE_CODE = 'cs'

LANGUAGES = (
    ('cs', 'CS'),
    ('en', 'EN'),
)
```

Warning: Ordering in the LANGUAGES is important for translations ! First must be default language.

3.6 Search

Leonardo Search is only Haystack integration, which provide robust solution for this domain.

In default state Leonardo use this configuration

```
HAYSTACK_CONNECTIONS = {
    'default': {
        'ENGINE': 'haystack.backends.whoosh_backend.WhooshEngine',
        'PATH': os.path.join(os.path.dirname(__file__), 'whoosh_index'),
    },
}
```

For other backends visit

- Solr - <http://django-haystack.readthedocs.org/en/latest/tutorial.html#solr>
- ElasticSearch - <http://django-haystack.readthedocs.org/en/latest/tutorial.html#elasticsearch>
- Xapian - <http://django-haystack.readthedocs.org/en/latest/tutorial.html#xapian>

Warning: Don't forget rebuild indexes !

```
python manage.py rebuild_index --noinput
```

For other commands see doc or help.

Enjoy !

Themes, Templates and Color variations

3.7 Sync Themes

Sync widget themes

```
python manage.py sync_all
```

replace db from files (new version of core template etc..)

```
python manage.py sync_all -f
```

command by command

Run collectstatic

```
python manage.py collectstatic --noinput
```

After collectstatic create page themes

```
python manage.py sync_page_themes
```

load widget themes

```
python manage.py sync_widget_themes
```

CHAPTER 4

Extend

4.1 New Site

Easiest way how you can create new Leonardo Site is our Django Site Template which lives here

<https://github.com/django-leonardo/site-template>

If you have installed Leonardo simply type

```
django-admin startproject --template=https://github.com/django-leonardo/site-template/
˓→archive/master.zip myproject

cd myproject
```

- local_settings in your PYTHONPATH for all stuff
- or settings/menu .. in conf

Note: leonardo_site must be in the PYTHONPATH

```
SITE_ID = 1
SITE_NAME = 'leonardo'
# or full domain
SITE_DOMAIN = 'www.leonardo.cz'

LANGUAGE_CODE = 'en'

RAVEN_CONFIG = {}

APPS = [
    'blog',
    'leonardo_site', # our app
]
```

Leonardo template <https://github.com/django-leonardo/site-template>

If you have configured your database and other common stuff run

```
manage.py makemigrations --noinput  
manage.py migrate --noinput  
manage.py sync_all
```

4.2 New Theme

Best example is live code, we have two base themes for you and lives under main github group

- AdminLTE - <https://github.com/django-leonardo/leonardo-theme-adminlte>
- Bootswatch - <https://github.com/django-leonardo/leonardo-theme-bootswatch>

As you can see theme must contains one template for page layout and optionally base css for this layout and some color variations lives in skins directory.

Directory structure:

```
leonardo_theme_bootswatch  
|-- __init__.py  
|-- templates  
|-- base  
|   |-- page  
|     |-- bootswatch.html  
|-- static  
|   |-- themes  
|     |-- bootswatch  
|       |-- _variables.scss  
|       |-- cosmo  
|         |-- _variables.scss  
|         |-- _styles.scss  
|         |-- scheme.scss
```

Required stuff for color sheme is `scheme.scss` which may contains something like this:

```
@import "_variables";  
@import "../_styles";  
@import "_styles";
```

Warning: Every skin must have `_variables` file which is dynamically appended to every widget scss file.

If we run

```
python manage.py sync_all
```

or any his variations Leonardo load base page templates into database and after this step tries find css in theme location. After that we have ready theme for our pages and also for editing via admin interface.

Leonardo automatically load these tested themes if is present. For their installation write this in your environment

For all supported themes simple do

```
pip install django-leonardo[themes]
python manage.py sync_all -f
```

sync themes

```
python manage.py sync_all -f
```

Solo AdminLTE

```
pip install leonardo_theme_adminlte
# or via main package
pip install django-leonardo[adminlte]
```

Note: Don't remmeber sync themes, which is described in the web/themes

For new theme is situation more complex. You have two options:

- create your Leonardo module descriptor and put your theme name into main APPS
- put your theme name directly into main INSTALLED_APPS, but this is more hard way

For first option you must write simple leonardo module descriptor in my_new_theme_name/__init__.py

```
class Default(object):
    # define your specific apps
    apps = ['my_new_theme_name']

default = Default()
```

and add it to APPS in local_settings.py

```
APPS = [
    'my_new_theme_name'
]
```

That's it. Run sync_all.

4.3 Leonardo Module

Leonardo module is standard Django application with many additional possibilities. In Leonardo module just type your needs and develop your application.

start module directory structure:

```
leonardo_module_blog
|-- __init__.py
|-- settings.py
```

4.3.1 Application

As Django documentation says, you can define your apps in `apps.py` or anywhere, in Leonardo we use `__init__.py` for simplicity. But you can define it where you want.

Redirect configurations to any other location, like:

```
# Django stuff
default_app_config = 'leonardo_module_blog.apps.BlogConfig'
leonardo_module_conf = 'leonardo_module_blog.apps'
```

Required setup for Django Application are defined `AppConfig` which has basic attributes described in Django Documentation. For Leonardo Module are required one options with prefix `LEONARDO` or `default` attribute which specify Leonardo Module stuff.

```
from django.apps import AppConfig

default_app_config = 'leonardo_module_blog.BlogConfig'

class Default(object):

    optgroup = 'Blog'

    apps = [
        'leonardo_module_blog',
        'elephantblog',
        'leonardo_module_analytics',
    ]

    js_files = [
        'js/redactor.js'
    ]

    css_files = [
        'css/redactor.css'
    ]

    config = {
        'BLOG_PAGINATE_BY': (10, _('Blog Entries Pagination')),
        'DISQUS_COMMENTS': (False, _('Enable Disqus comments')),
        'DISQUS_SHORTNAME': ('michaelkuty', _('Disqus shortname identificator.')),
    }

    navigation_extensions = [
        'elephantblog.navigation_extensions.treeinfo',
    ]

    absolute_url_overrides = {
        'elephantblog.entry': 'leonardo_store.overrides.elephantblog_entry_url_app',
        'elephantblog.categorytranslation':
            'leonardo_store.overrides.elephantblog_categorytranslation_url_app',
    }

# standard django Application
class BlogConfig(AppConfig, Default):
    name = 'leonardo_module_blog'
```

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```
verbose_name = ("Blog")

default = Default() # define module configuration
```

That's all.. Leonardo go through every module defined in your APPS and merge all items to main settings file. Complete reference you can see below.

Note: Leonardo supports two syntax. One Pythonic way which is described upstair. default attribute which respect simple Python Object.

For some users are Python way unnecessarily complicated, for this people leonardo supports another config syntax:

```
LEONARDO_APPS = ['app1']

LEONARDO_ABSOLUTE_URL_OVERRIDES = {
    'elephantblog.entry': 'leonardo_store.overrides.elephantblog_entry_url_app',
    'elephantblog.categorytranslation':
    'leonardo_store.overrides.elephantblog_categorytranslation_url_app',
}
```

Note: Just use same keys with prefix and uppercase LEONARDO_

Tip: For all possibility settings keys see Module Reference

4.3.2 Settings

in the settings you may have something like this

```
BLOG_TITLE = 'name'

# whatever
```

As you expect every key from settings will be imported and merged into main settings file.

Warning: Be careful if you declare keys in the module/settings.py. Every key is imported without special merging process which may override your global settings ! It was designed only for module/app specific defaults.

4.3.3 Release

For releasing big amount of pip packages we use PBR which was developed for OpenStack and we have tunned version which lives here <https://github.com/michaelkuty/pbr>.

PBR can and does do a bunch of things for you:

- **Version:** Manage version number based on git revisions and tags
- **AUTHORS:** Generate AUTHORS file from git log
- **ChangeLog:** Generate ChangeLog from git log

- **Sphinx Autodoc:** Generate autodoc stub files for your whole module
- **Requirements:** Store your dependencies in a pip requirements file (install from vcs)
- **long_description:** Use your README file as a long_description
- **Smart find_packages:** Smartly find packages under your root package

With this tool is managing python module pretty simple. Add these lines to your setup.py:

```
import setuptools

# In python < 2.7.4, a lazy loading of package `pbr` will break
# setuptools if some other modules registered functions in `atexit`.
# solution from: http://bugs.python.org/issue15881#msg170215
try:
    import multiprocessing # noqa
except ImportError:
    pass

setuptools.setup(
    setup_requires=['pbr'],
    pbr=True)
```

and write meta to setup.cfg

```
[metadata]
name = leonardo-team
summary = Team Application for Leonardo CMS or plain FeinCMS
description-file =
    README.rst
author = Michael Kuty
author-email = kutymichael@gmail.com
home-page = https://github.com/leonardo-modules/leonardo-team.git
classifier =
    Development Status :: 5 - Production/Stable
    Framework :: Django
    Intended Audience :: Developers
    License :: OSI Approved :: BSD License
    Operating System :: OS Independent
    Programming Language :: Python
    Programming Language :: Python :: 2.6
    Programming Language :: Python :: 2.7
    Programming Language :: Python :: 3
    Programming Language :: Python :: 3.3
    Programming Language :: Python :: 3.4
    Topic :: Software Development
    Topic :: Software Development :: Libraries :: Application Frameworks

[files]
packages =
    team
```

and run

```
python setup.py sdist register
```

PBR is GIT driven if you want add new version for release just create new tag like:

```
git tag v1.4
```

and then upload new release to pip:

```
python setup.py sdist upload
```

Note: Full documentation of PBR lives there <http://docs.openstack.org/developer/pbr/>

4.4 Leonardo Descriptor Reference

Descriptor is Leonardo specific and is inspired from Openstack Horizon where is used for non invasive extend Dashboard extends. In the Leonardo we use same pattern, but with some additions.

Directory structure:

```
my_awesome_module
|--- __init__.py
|--- settings.py
|--- urls.py
```

Warning: Leonardo include all settings and urls in root of module.

4.4.1 Descriptor reference

Leonardo

apps - leonardo modules or whatever:

```
apps = [
    'leonardo_module_blog',
    'elephantblog',
    'leonardo_module_analytics',
]
```

urls_conf url path to include

public if is set to True Leonardo does not decorate included url patters for required authentication

module_actions array of templates included in the frontend side bar

FeinCMS

widgets - FeinCMS widgets:

```
widgets = [
    BlogCategoriesWidget,
    RecentBlogPostsWidget,
]
```

optgroup - menu group name for widgets:

```
optgroup = 'Blog'
```

plugins - FeinCMS 3rd party apps support:

```
plugins = [
    ('elephantblog.urls', 'Blog entries'),
]
```

page_extensions - FeinCMS page extensions

navigation_extensions - FeinCMS Page Extensions - will be imported before reofistering for proper load:

```
navigation_extensions = [
    'elephantblog.navigation_extensions.treeinfo',
]
```

Horizon

js_files - merged and added to main page header:

```
js_files = [
    'js/redactor.js'
]
```

css_files linked in head as style:

```
css_files = [
    'css/redactor.css'
]
```

scss_files linked in head as scss style:

```
scss_files = [
    'scss/redactor.scss'
]
```

angular_modules Angular modules which will be loaded:

```
angular_modules = [
    'angular-carousel'
]
```

js_spec_files - Angular specific see https://github.com/openstack/horizon/blob/master/openstack_dashboard/enabled/_10_project.py#L44

Constance

config - dictionary of keys for django-constance:

```
config = {
    'BLOG_PAGINATE_BY': (10, _('Blog Entries Pagination')),
    'DISQUS_COMMENTS': (False, _('Enable Disqus comments')),
    'DISQUS_SHORTNAME': ('michaelkuty', _('Disqus shortname identificator.
    ↵')),
```

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}

Django

auth_backends - AUTHENTICATION_BACKENDS:

```
auth_backends = [
    'oscar.apps.customer.auth_backends.EmailBackend'
]
```

context_processors - Django Context Processors:

```
context_processors = [
    ...
    'oscar.apps.checkout.context_processors.checkout',
    'oscar.apps.customer.notifications.context_processors.notifications',
    ...
]
```

middlewares - Django Middlewares:

```
middlewares = [
    'oscar.apps.basket.middleware.BasketMiddleware',
]
```

migration_modules - allow override migration's location:

```
migration_modules = {
    'elephantblog': 'leonardo_module_blog.migrations',
}
```

absolute_url_overrides - model name and method which would be imported for easy integrating 3rd party app:

```
absolute_url_overrides = {
    'elephantblog.entry': 'leonardo_store.overrides.elephantblog_entry_url_'
    ↵app',
}
```

4.4.2 Minimal example

your app directory structure:

```
leonardo_module_blog
| -- __init__.py
| -- settings.py
```

__init__.py

As Django documentation says, you can define your apps in `apps.py` or anywhere, in Leonardo we use `__init__.py` for simplicity. But you can define it where you want.

```
from django.apps import AppConfig

default_app_config = 'leonardo_module_blog.BlogConfig'

class Default(object):

    optgroup = 'Blog'

    apps = [
        'leonardo_module_blog',
        'elephantblog',
        'leonardo_module_analytics',
    ]

    js_files = [
        'js/redactor.js'
    ]

    css_files = [
        'css/redactor.css'
    ]

    config = {
        'BLOG_PAGINATE_BY': (10, _('Blog Entries Pagination')),
        'DISQUS_COMMENTS': (False, _('Enable Disqus comments')),
        'DISQUS_SHORTNAME': ('michaelkuty', _('Disqus shortname identificator.')),
    }

    navigation_extensions = [
        'elephantblog.navigation_extensions.treeinfo',
    ]

    absolute_url_overrides = {
        'elephantblog.entry': 'leonardo_store.overrides.elephantblog_entry_url_app',
        'elephantblog.categorytranslation':
        'leonardo_store.overrides.elephantblog_categorytranslation_url_app',
    }

# standard django Application
class BlogConfig(AppConfig, Default):
    name = 'leonardo_module_blog'
    verbose_name = ("Blog")

default = Default() # initialize
```

That's all.. Leonardo go throught every module defined in your APPS and merge all items to main settings file. Complete reference you can see below.

settings.py

in the settings you may have something like this

```
BLOG_TITLE = 'name'
```

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```
# whatever
```

As you expect every key from settings will be imported and merged into main settings file.

Warning: Be careful if you declare keys in the module/settings.py. Every key is imported without special merging process which may override your global settings ! It was designed only for module/app specific defaults.

CHAPTER 5

Components

5.1 Thumbnails

Sometimes is hard to manage all templates to use one thumbnail tag.

Leonardo has one thumbnail tag which lives under `thumbnail templatetags`.

This template tag combine `sorl` and `easy-thumbnails`. This templatetag can render different thumbnails in same template without syntax error.

this makes big advantages with supporting more backends for example we use `easy-thumbnails` and if we install `leonardo_module_eshop` or plain Django `oscar` which requires `sorl-thumbnail` as default thumbnail library we have problem. Leonardo support many variations thumbnail tags

5.1.1 Sorl

```
{% load thumbnail %}  
{% thumbnail widget.image.file size format="PNG" as thumb %}  
    <img src='{{ thumb.url }}' alt='my-image' />  
{% endthumbnail %}
```

5.1.2 Easy-thumbnails

```
{% load thumbnail %}  

```

5.1.3 Combined

```
{% load thumbnail %}

{% thumbnail widget.image.file size format="PNG" as thumb %}
    <img src='{{ thumb.url }}' alt='my-image' />
{% endthumbnail %}


```

For more examples and settings must follow appropriate pages. For Sorl <http://sorl-thumbnail.readthedocs.org/en/latest/index.html> and for Easy--thumbnails <https://github.com/SmileyChris/easy-thumbnails>

5.2 Live configuration

Live configuration is based on django-constance with few improvements.

- basic grouping via CONSTANCE_CONFIG_GROUPS which makes tabs for django admin
- access to config keys from standard django settings
- really live settings, set every value to django settings and respect the default value from them

Live settings now supports these types:

- String
- Number
- Boolean

```
class Default(object):

    optgroup = 'GA'

    apps = [
        'analytical',
        'leonardo_module_analytics',
    ]

    config = {
        'GOOGLE_ANALYTICS_PROPERTY_ID': ('xx-xxx-x', _('Google Site identifier')),
        'GOOGLE_ANALYTICS_SITE_SPEED': (False, _('analyze page speed')),
        'GOOGLE_ANALYTICS_ANONYMIZE_IP': (False, _('anonymize ip')),
    }

default = Default()
```

Note: Please be sure about keys in config, all is merged into one big dictionary which is used. Last wins.

All config keys will be namespaced under GA and available from standard django settings:

```
from django.conf import settings

settings.GOOGLE_ANALYTICS_PROPERTY_ID
-> xx-xxx-x
```

Warning: This may not work on some special environments like a sqlite. For stable usage in modules we recommend using via `constance` see below.

5.2.1 Using in your code

```
from django.conf import settings

if settings.THE_ANSWER == 42:
    answer_the_question()
```

of via `constance` module

```
from constance import config

if config.THE_ANSWER == 42:
    answer_the_question()
```

5.3 Messagess

Drop-in replacement for `django.contrib.messages` which handles Leonardo's messaging needs (e.g. Celery tasks, AJAX communication, etc.).

for async messages install

```
pip install django-async-messages
```

from <https://github.com/codeinthehole/django-async-messages>

```
>>> from leonardo import messages
>>> barry = User.objects.get(username='barry')
>>> messages.debug(barry, "Barry was here")
>>> messages.info(barry, "Hi, Barry")
>>> messages.success(barry, "Barry, your report is ready")
>>> messages.warning(barry, "Barry, you didn't lock your session")
>>> messages.error(barry, "You are not Barry")
```

or standard request

```
>>> messages.error(request, "You are not Barry")
```

5.4 Modals Dialogs

Standard modals via views

`modal_size` - valid options `md`, `lg`, `sm`

```
from horizon import forms

class WidgetDeleteView(forms.ModalFormView):
```

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```
form_class = WidgetDeleteForm

template_name = 'leonardo/common/modal.html'

def get_context_data(self, **kwargs):
    context = super(WidgetDeleteView, self).get_context_data(**kwargs)

    context['url'] = self.request.build_absolute_uri()
    context['form_action'] = 'POST'
    context['modal_header'] = _('Create new Moon')
    context['title'] = _('Create new Moon')
    context['form_submit'] = _('Create')
    context['heading'] = self.get_header()
    context['help_text'] = _('Your awesome help text')
    context['modal_size'] = 'lg'

    return context
```

5.4.1 Lightboxes

For galleries you can use default Lightboxes for Bootstrap 3 see example below:

```
<a class="thumbnail" data-toggle="lightbox" data-title="{{ image.caption }}" data-
→footer="{{ image.description }}" href="{{ image.url }}">
  {% thumbnail file "320x200" crop="center" as thumbnail %}
  
  {% endthumbnail %}
</a>
```

CHAPTER 6

Contribute

Feel free and contribute to Leonardo CMS ! Follow next steps

6.1 Contributors

6.1.1 How to contribute?

- Check for open issues or open a fresh issue to start a discussion around a feature idea or a bug.
- Fork <https://github.com/django-leonardo/django-leonardo.git> on GitHub to start making your changes to the **develop** branch.
- Write a test which shows that the bug was fixed or that the feature works as expected.
- Make sure to add yourself to the contributors.
- Send a pull request

You can help further the development of **djangoleonardo** by reporting bugs, submitting documentation, patches, with monetary or hardware donations.

6.1.2 Lead developers

- Aleš Komárek (mail@newt.cz) <newt.cz>
- Michael Kutý (mail@majklk.cz) <majklk.cz>

6.1.3 Contributors (in alphabetical order)

- No contribution

CHAPTER 7

Indices and tables

- genindex
- modindex
- search

Bibliography

[Documentation] <http://django-leonardo.readthedocs.org>